



Grandpa Pitch Deck

Story

- A Grandfather telling stories to his grandkids about his time with the Space Force
- His daughter (the kids mother) never believes him, but he tells them as if they were real
- The stories include how he met his wife (their Grandmother) and eventually how she passed away





Art

Very reminiscent of 1950/1960's Sci-Fi

Gameplay

- Similar to Ratchet & Clank, Jak and Daxter (particularly Jak 3), Metal Arms: A Glitch in the System
- Lots of different weapons to collect and planets to explore

- As the Grandfather tells his stories, he'll pause and the player will be given choices to make the story their own
- The choices the player makes on the story will have an affect on the level played: Layout may change, obstacles may change, enemies may change
- Grandpa will also commentate throughout the level at key points
- Secret level – Must find all the parts to the long distance ship which are scattered through the main levels



- Single player or 2 player co-op (both grandparents)
- Characters have access to many different weapons
- Will occasionally have access to vehicles such as tanks or ships
- Vehicles are either a single player controlled vehicle or a single vehicle that requires both players to work together to utilize effectively
- Targeting Xbox and PlayStation consoles

